

Chocolate Automata

first developed at the
conference dinner of AFL 2017

Input-Driven Chocolate Automata

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Input-Driven Chocolate* Automaton

consider a **network of cells** with a vesicle containing as objects

pieces of chocolate of different kinds

*Replace „chocolate“ by „P“ if you prefer for seriosity



Input-Driven Chocolate Automaton

consider a **network of cells** with a vesicle containing as objects

pieces of chocolate of different kinds

reading input and corresponding actions:

a („push a“) → insert chocolates specified by a

b („pop b“) → delete chocolate(s) specified by b

c („change state“) → move vesicle to the cell specified by c

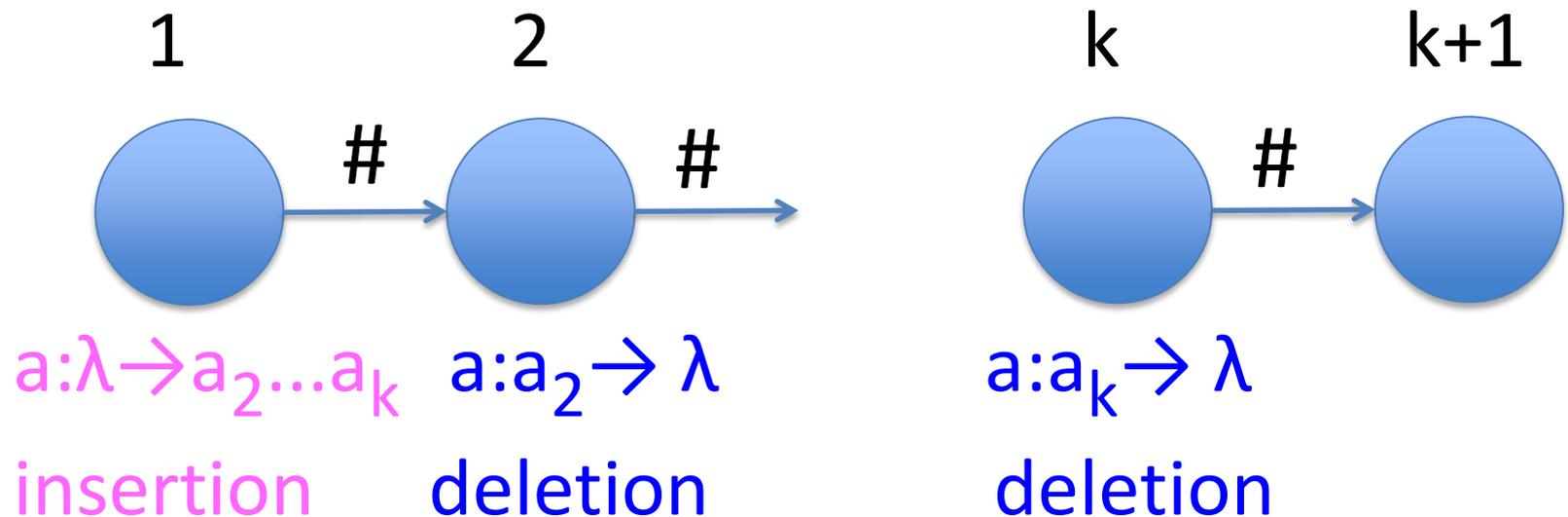
Input-Driven Chocolate Automaton

Example (input given on input tape)

for some $k \geq 1$, consider the language

$$L = \{ (a^n \#)^k : n \geq 0 \}$$

network of cells with $k+1$ cells, start with empty vesicle in 1, accept with empty vesicle in $k+1$



Input-Driven Chocolate Automata

can be considered as

input-driven partially blind counter automata /
register machines („all multisets“)

moving to another cell corresponds to **changing state**

insertion/deletion correspond to
increment/decrement of registers

halting with empty vesicle in a final cell
corresponds to

checking all counters to be empty at the end
having also reached a final state

Input-Driven Chocolate Automaton

Example (input given on input tape)

consider the Dyck language over $\{ (,) \}$

only one 1 cells, start with empty vesicle in 1,
accept with empty vesicle in 1

1



$(: \lambda \rightarrow c$

insertion

$): c \rightarrow \lambda$

deletion

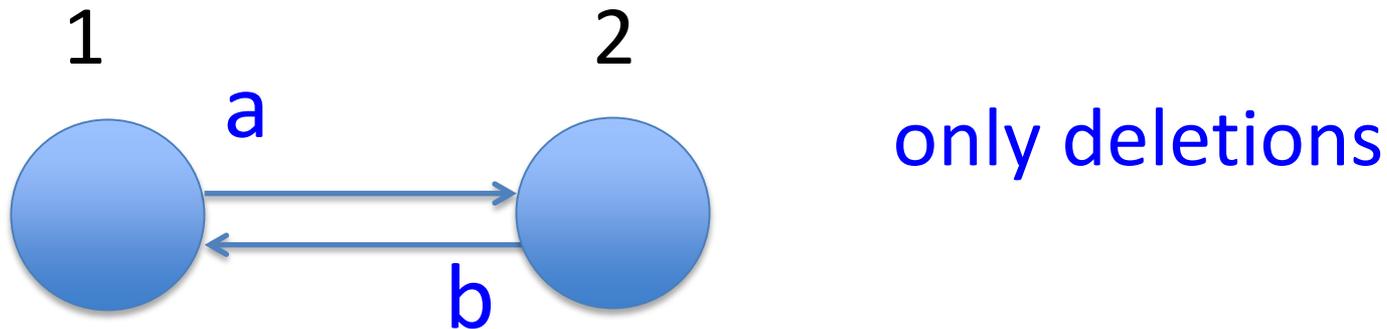
Input-Driven Chocolate Automaton

Example

(input given as multiset in vesicle)

consider input as the language $L = \{ (ab)^n : n \geq 0 \}$

network of cells with 2 cells, start with input vesicle in 1, accept with empty vesicle in 1



L corresponds with Parikh set $\{ (n,n) : n \geq 0 \}$.

Input-Driven Chocolate Automata

Variants

- only move-operations

model corresponds with partially blind register machines only decrementing input registers, „final move“ has to yield an empty vesicle in the final cell

- ◆ with only one input symbol, we accept exactly the semilinear sets
- ◆ only one cell: only T^0

Input-Driven Chocolate Automata

Variants

- multihead automata
- restarting automata
- ...

Chocolate Automata

say thank you and invite you
to eat some more chocolate!

