The DBSCAN Clustering Algorithm on P Systems

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Motivation

- Internet of Things (IoT) infrastructure for the creation of Smart Cities:
 - internet connected sensors,
 - devices,
 - citizens, ...
- →Enormous amount of "raw"data ("Big Data"), needs interpretation
 - A technique: data clustering

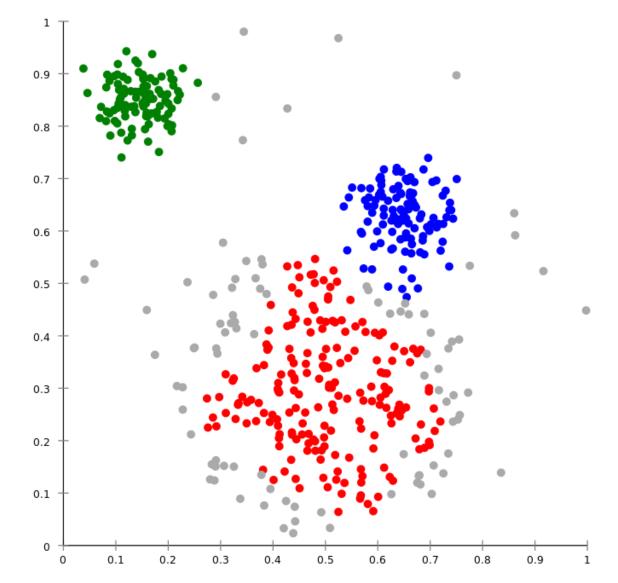


Data clustering

- A sub-field of data mining
- The aim is to **partition** a data set into **clusters**, where
 - intra-cluster items are similar,
 - inter-cluster items are dissimilar
- To discover implicit patterns or knowledge



- Data set points
- A measure to define the "**distance**" of points
- Clusters points that are close to each other





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Clustering with P systems, examples...

- Jie Xue, Xiyu Liu: A K-nearest Based Clustering Algorithm by P Systems with Active Membranes. JSW 2014 Vol.9(3): 716-725
- Xu J., Liu X., Xue J. (2014) Cluster Analysis by a Class of Splicing P Systems. In: Park J., Pan Y., Kim CS., Yang Y. (eds) Future Information Technology. Lecture Notes in Electrical Engineering, vol 309. Springer, Berlin, Heidelberg
- Yang Jiang, et al: A novel clustering algorithm based on P systems. International journal of innovative computing, information & control: IJICIC 10(2):753-765, 2014
- Zhao Y, Liu X, Li X. An improved DBSCAN algorithm based on cell-like P systems with promoters and inhibitors. PLoS One. 2018; 13(12):e0200751. Published 2018 Dec 17. doi:10.1371/journal.pone.0200751



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The DBSCAN algorithm

<u>Density</u> <u>Based</u> <u>Spatial</u> <u>Clustering</u> of <u>Applications</u> with <u>N</u>oise

- One of the **most common** clustering algorithms
- Groups together points with many neraby neighbors
- Marks points that lie alone in low density regions as "noise"

Ester, M; Kriegel, H-P; Sander, J; Xu, X (1996). Simoudis, E; Han, J; Fayyad, U M., eds. A density-based algorithm for discovering clusters in large spatial databases with noise. Proceedings of the Second International Conference on Knowledge Discovery and Data Mining (KDD-96). <u>AAAI Press</u>. pp. 226–231.



The DBSCAN algorithm

Parameters:

- A radius, and
- the **minimal number of points** inside the radius required to form a dense region.

A point is **dense**, if it has enough close neighbors.



The DBSCAN algorithm

- 1. Pick a **starting point** that is not yet visited
- 2. Mark it as core if it is dense (has enough close neighbors)
- 3. Create a new cluster for the point
- 4. Put all neighboring points in the cluster
 - If they are dense: -mark them as core
 -put them in the same cluster
 -go back to 4.
- 5. If the cluster **cannot be grown** any more, go **back to 1**.



· the paints - (i, Fi) 15ish

· the result - (i, pi); the t-th paint blongs to the J-th duster the cluster masted with j



$$T = (V_{1}E_{3}, w_{1}, R)$$

$$V = \int (i_{1}\overline{p_{i}})_{1}((i_{1}\overline{p_{i}})_{1}((i_{1}\overline{p_{i}})_{jz}, (i_{1}\overline{p_{i}})_{jz})_{jz}$$

$$(i_{1}\overline{p_{i}})_{1}((i_{1}\overline{p_{i}})_{1}((i_{1}\overline{p_{i}})_{jz}, ((i_{1}\overline{p_{i}})_{jz})_{jz})_{jz}$$

$$(i_{1}\overline{p_{i}})_{jz} ((i_{1}\overline{p_{i}})_{jz})_{jz} (1 \leq i_{jz} \leq h)$$

$$V_{n} = A((i_{1}\overline{p_{1}})((i_{1}\overline{p_{z}}) - \dots (h_{1}\overline{p_{n}}))$$
of promotes and priori bies



1. pice a paint :

2. As it dense?



1. pice a parit:

$$A(i_{1}\bar{p}_{i}) \rightarrow B(i_{1}\bar{p}_{i})$$

2. As it dense?

$$(\varepsilon_{(\overline{p}_{E})} \rightarrow \varepsilon_{i}(\varepsilon_{(\overline{p}_{E})})) = |\varepsilon_{i}(\varepsilon_{(\overline{p}_{E})})| = |\overline{p}_{E} - \overline{p}_{i}| < \varepsilon$$

 $(\varepsilon_{(\overline{p}_{i})}) \rightarrow (\varepsilon_{(\overline{p}_{i})})) = |\varepsilon_{(\overline{p}_{i})}| = |\varepsilon_{i} - \varepsilon_{i}| = |\varepsilon_{i}| = |\varepsilon_{i}| = |\varepsilon_{i}| = |\varepsilon_{i}|$



3. Put the neighborn in the cluster $(i_{1}\overline{p}i)_{j2} \rightarrow (i_{1}\overline{p}i)_{j} | (j_{1}p_{j}) > (i_{1}\overline{p}i)_{j2} \rightarrow (i_{1}\overline{p}i)_{j2} | (j_{1}\overline{p}i)_{j2} \rightarrow (i_{1}\overline{p}i)_{j2} \rightarrow (i_{1}\overline{p}$



In addition: similar mer in several "versions"



Is it possible...

- ... to increase the parallelism of the system?
- ... to decrease the running time?



Acknowledgments

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